The Preschool Self-Regulation Assessment

Smith-Donald, R., Raver, C. C., Hayes, T., & Richardson, B. (2007). Preliminary construct and concurrent validity of the Preschool Self-Regulation Assessment (PSRA) for field-based research. *Early Childhood Research Quarterly, 22*, 173–187.

Chicago School Readiness Project

Student ID # _____
Assessor Initials _____ **Date** _____

Preschool Self-Regulation Assessment
Code Sheet

(rev. 8/29/05)

A. BALANCE BEAM

Amount of time to walk the "balance beam" (seconds):

Trial 1:	_____
Trial 2:	_____
Trial 3:	_____

(code each of the following)	NO	YES
Positive / Engages examiner	0	1
Defiant / Ignores examiner	0	1
Refuses to complete task	0	1

NOTES

B. PENCIL TAP

Practice Trials:

How many practice trials were completed? _____		
(code the following)	**NO**	**YES**
Did the child get the last practice trial correct?	0	1

Actual Trials:
Record the child's response after each trial, but do not score as correct/incorrect until end of assessment. *(Note: enter number of taps as "3" if child taps more than 2 times.)*

	A	C	Score
1.	2		____
2.	1		____
3.	1		____
4.	2		____
5.	1		____
6.	2		____
7.	1		____
8.	2		____
9.	2		____
10.	1		____
11.	2		____
12.	1		____
13.	1		____
14.	2		____
15.	2		____
16.	1		____

Scoring: Give 1 point for each correct answer, 0 points for each incorrect answer.

Total Score (# correct): _____

(code each of the following)	**NO**	**YES**
Immediately returns pencil	0	1
Positive / Engages examiner	0	1
Defiant / Ignores examiner	0	1
Refuses to complete task	0	1

NOTES

C. TOWER TASK

Practice Trial (6 blocks):

	NO	YES
Takes turns successfully	0	1

Actual Trial (12 blocks):

Child's turn taking:

Gives examiner no turns	Partial turn-taking	Full turn-taking
0	1	2

(code each of the following)	NO	YES
Task ended early because tower falls	0	1
Positive/ Engages examiner	0	1
Defiant/ Ignores examiner	0	1
Refuses to complete task	0	1

NOTES

D. TOWER CLEANUP

Prompt after 1 minute, if necessary.

Time until child puts away first block:	_____	NEVER
Time to clean up all blocks:	_____	DOES NOT COMPLETE

(code each of the following)	NO	YES
Knocks down tower during cleanup	0	1
Positive/ Engages examiner	0	1
Defiant/ Ignores	0	1
Refuses to complete task	0	1

NOTES

E. TOY SORTING

Time until child starts sorting: _____ NEVER

Time to complete sorting: _____ DOES NOT COMPLETE

	NO	YES	doesn't clean up
Child sorts correctly	0	1	NA

(choose one of the following)

Full compliance (child starts immediately, stays on task)	2
Partial compliance (child sorts, but is off task part of the time)	1
Full noncompliance (child does not sort at all – may ignore or be defiant)	0

(code each of the following)	NO	YES
Plays with toys at any time	0	1
Complains at any time	0	1
Positive/ Engages examiner	0	1
Defiant/ Ignores examiner	0	1
Refuses to complete task	0	1

NOTES

F. TOY WRAP

Remind the child "no peeking," if necessary.

"Wrapping" (1 minute)

Time elapsed before first peek: _____ NEVER PEEKED

	NO	YES
Positive/Engages examiner	0	1

(Choose one of the following)

Child does not peek	0
Child peeks once	1
Child peeks more than once	2

Waiting (1 minute):

Time elapsed before touches: _____ NEVER TOUCHES

(code each of the following)	NO	YES
Positive/Engages examiner	0	1
Defiant/Ignores examiner	0	1
Opens gift early	0	1
Refuses to complete task	0	1

NOTES

G. TOY RETURN

During play:
Ask for toy back after 1 minute.

	NO	YES
Shows positive affect	0	1
Engages examiner in play	0	1
Defiant/Ignores examiner	0	1

After request to return toy
Prompt after 1 minute, if necessary.

Time until toy return: _____ + 2 MINUTES

	NO	YES
Complies within 1 minute	0	1
Ignores (at least 3 sec)	0	1
Defiant/refuses	0	1

NOTES

H. SNACK DELAY ****

Practice Trial (10 sec):

	NO	YES
Waits, no prompt needed	0	1

Actual Trials:

Coding: *(use the lowest score that applies)*

1 = Eats M&M
2 = Touches M&M
3 = Touches cup/timer
4 = Waits for the timer to beep (does not touch cup or timer)

***Trial #** (time)*	**Code**	Keeps hands flat?	
		NO	**YES**
***1** (10sec)*	_____	0	1
***2** (20sec)*	_____	0	1
***3** (30sec)*	_____	0	1
***4** (60sec)*	_____	0	1

	NO	YES
Touches other test materials	0	1
Waits until end of 4 trials to eat M&Ms	0	1
Positive/Engages examiner	0	1
Defiant/Ignores examiner	0	1
Refuses to complete task	0	1

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I. TONGUE TASK

Practice Trial (10 sec):

	NO	YES
Child waits 10 seconds	0	1

Actual Trial (40 sec):

Time until eats M&M: _____ Waits 40 seconds

(code each of the following)	NO	YES
Positive/ Engages examiner	0	1
Defiant/Ignores examiner	0	1
Refuses to complete task	0	1
Trial shortened because of dropped M&M	0	1

(Actual length of trial: _____)

NOTES